

Conduct your Color Investigation (page 1)

Unit 2: Lesson 1. Color: Black is Hot!

Learning Objectives

Design an experiment to investigate the impact of surface color on surface temperature.

Instructions

You will design an experiment to investigate the following question:

What is the best color for the outside of a house in an Urban Heat Island environment?

Equipment

infrared thermometer, glue stick, foam board 1x1 squares (five pieces), construction paper 1x1 squares (four in total – one each of red, blue, yellow, and black), and color pencils

Before you design your experiment, consider the following:

List the colors of the surface (this is your independent variable, that you will vary in the experiment)

| | | |
|--|--|--|
| | | |
| | | |

Create a plan for how you will keep the following variables constant for each surface color:

*Time between temperature measurements for a **particular** surface color (note: the time between measurements should be kept consistent)*

Location (that is, shaded, not shaded, etc.) Note that it is important that the measurements for all of your surface colors need to occur at the same location.

Note that it is important that you use the appropriate measurement device. Use the infrared thermometer to measure the surface temperature.

Conduct your Color Investigation (page 3)

Unit 2: Lesson 1. Color: Black is Hot!

Learning Objectives

Design an experiment to investigate the impact of surface color on surface temperature.

Instructions

Make a Prediction

Before you start your experiment you should *predict* what you expect to find after you collected the data. What impact do you think the surface color will have on surface temperature?

Describe.

As a part of your prediction, rank order the surface colors by what you believe will have lowest surface temperature.

| Predicted Rank Order <i>(note: 1 will represent the surface with the lowest temperature)</i> | Surface Color |
|---|---------------|
| 1 | |
| 2 | |
| 3 | |
| 4 | |
| 5 | |

Conduct your Color Investigation (page 4)

Unit 2: Lesson 1. Color: Black is Hot!

Learning Objectives

Design an experiment to investigate the impact of surface color on surface temperature.

Instructions

Conduct your experiment. As you conduct your experiment, record the measurements in the data tables below.

| | Surface Temperature °F | | | |
|----------------------|------------------------|---------------|---------------|---------------|
| <i>Surface Color</i> | <i>Time 1</i> | <i>Time 2</i> | <i>Time 3</i> | <i>Time 4</i> |
| | | | | |
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Conduct your Color Investigation (page 5)

Unit 2: Lesson 1. Color: Black is Hot!

Learning Objectives

Design an experiment to investigate the impact of surface color on surface temperature.

Instructions

Analyze your data

Answer the following questions based on your data.

1. Which surface color had the *lowest* surface temperature? Speculate why?

2. Which surface color had the *highest* surface temperature? Speculate why?

3. Based on the data collected, rank order the surface colors from lowest to the highest surface temperature.

| Rank Order <i>(note: 1 will represent the surface with the lowest temperature)</i> | Surface Color |
|---|---------------|
| 1 | |
| 2 | |
| 3 | |
| 4 | |
| 5 | |

Now, compare this rank order table with your *predicted* rank ordering of surface colors from the lowest to the highest surface temperature [see “Conduct your Color Investigation (page 3)”].

If your prediction was correct, how did you know what would happen? If your prediction was incorrect, how has your thinking changed?

Conduct your Heat Transfer Investigation (page 1)

Unit 2: Lesson 2. Material: Is Cotton Just for Shirts?

Learning Objective

Design an experiment to investigate the impact of different insulation materials on surface temperature.

Instructions

You will design an experiment to investigate the following question:

What is the best insulation material for a house in an Urban Heat Island environment?

Equipment

infrared thermometer, foam board 1x1 squares (six pieces), tape, and insulation materials (bubble wrap, cotton batting, fabric, paper, cardboard, Easter grass, Styrofoam, etc.)

Before you design your experiment, consider the following:

List the insulation materials that you want to investigate (this is your independent variable, that you will vary in the experiment)

| | | |
|--|--|--|
| | | |
| | | |

Create a plan for how you will keep the following variables constant for each insulation material:

*Time between temperature measurements for a **particular** insulation material (note: the time between measurements should be kept consistent)*

Thickness of insulation material (this refers to the space filled with insulation material between the two pieces of foam board) Note that it is important that this variable be the same for all of your insulation materials. We suggest that you select from the following options: 0.5 inches, 1.0 inch, 1.5 inches, and 2.0 inches. Once you make your decision, note that in the space below and explain your reasoning.

Location (that is, shaded, not shaded, etc.) Note that it is important that the measurements for all of insulation materials need to occur at the same location.

Note that it is important that you use the appropriate measurement device. Use the infrared thermometer to measure the surface temperature.

Conduct your Heat Transfer Investigation (page 3)

Unit 2: Lesson 2. Material: Is Cotton Just for Shirts?

Learning Objective

Design an experiment to investigate the impact of different insulation materials on surface temperature.

Instructions

Make a Prediction

Before you start your experiment you should *predict* what you expect to find after you collected the data. What impact do you think the type of insulation material will have on surface temperature? Describe.

As a part of your prediction, rank order the insulation materials by what you believe will have lowest surface temperature on the “bottom” side of the foam board. Here the “bottom” side refers to the surface that does NOT face the sun directly.

| Predicted Rank Order <i>(note: 1 will represent the surface with the lowest temperature)</i> | Insulation Material |
|---|---------------------|
| 1 | |
| 2 | |
| 3 | |

Conduct your Heat Transfer Investigation (page 4)

Unit 2: Lesson 2. Material: Is Cotton Just for Shirts?

Learning Objective

Design an experiment to investigate the impact of different insulation materials on surface temperature.

Instructions

Conduct your experiment. As you conduct your experiment, record the measurements in the data tables below.

| | Surface Temperature °F | | | | | | | |
|---------------------|------------------------|--------|--------|--------|--------|--------|--------|--------|
| Insulation Material | Time 1 | | Time 2 | | Time 3 | | Time 4 | |
| | Top | Bottom | Top | Bottom | Top | Bottom | Top | Bottom |
| | | | | | | | | |
| | | | | | | | | |
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Conduct your Heat Transfer Investigation (page 5)

Unit 2: Lesson 2. Material: Is Cotton Just for Shirts?

Learning Objective

Design an experiment to investigate the impact of different insulation materials on surface temperature.

Instructions

Analyze your data

Answer the following questions based on your data.

1. Which insulation material allowed the *least amount of heat from the sun* to pass through?
Speculate Why?

2. Which insulation material allowed the *most amount of heat from the sun* to pass through?
Speculate Why?

3. Based on the data collected, rank order the insulation materials from lowest to the highest surface temperature for the “bottom” side of the foam board.

| Rank Order <i>(note: 1 will represent the surface with the lowest temperature)</i> | Insulation Material |
|---|---------------------|
| 1 | |
| 2 | |
| 3 | |

Now, compare this rank order table with your *predicted* rank ordering of insulation materials from the lowest to the highest surface temperature [see “Conduct your Heat Transfer Investigation (page 3)”]. If your prediction was correct, how did you know what would happen? If your prediction was incorrect, how has your thinking changed?

Engineering Design Challenge

Design and construct a model house using the Engineering Design Process so the inside temperature is at least 8-10°F lower than the outside temperature on a sunny day in an Urban Heat Island environment.

Materials for each model house: two foam boards, infrared thermometer, glue, duct tape, construction paper (various colors), heavy-duty scissors for cutting foam boards

Insulation materials: bubble wrap, cotton balls, fabric, shredded paper, fiber fill, etc.

Over the past two months you have been learning about the natural and built environments that we find around your school grounds. Today you will use all the information you have learned to design and build a model of a house. You will use the Engineering Design Process to design, build and test your house. The first step in Engineering Design is to state the challenge. Your charge is to build a house, which allows the least amount of heat to enter it.

You will design, build, and test three model houses in succession using the Engineering Design Process. Document your design and test results for each model, 1 to 3. Explain your design decisions. What changes did you make to your design? Why? Did it improve your design.

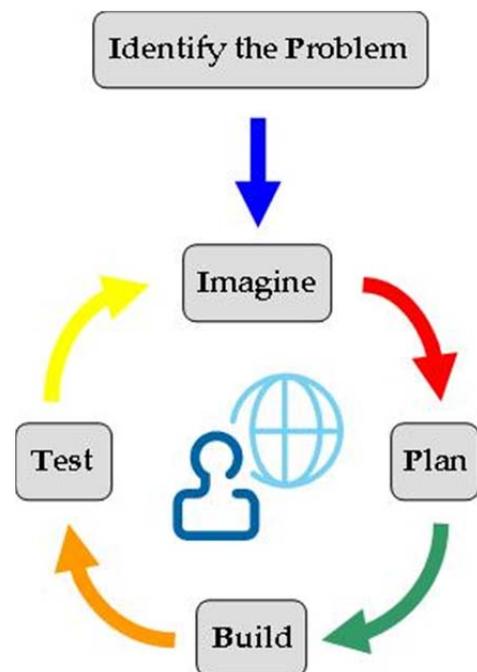
The Engineering Design Process

You may not know it, but you are a problem solver. Everyday you encounter problems that require action. Whether the problem is simple or complex, you always seem to find a solution. Sometimes your solutions work great and other times your solutions don't seem to help at all.

Like you engineers are problem solvers and just like you not all of their solutions work perfectly. To help engineers find the best solution(s), they try many different ideas (good and bad), learn from their mistakes, and modify their ideas based on what they have learned. This series of steps is called the **design process**.

Identify the Problem

Before you begin to gather solution ideas, it is important that you understand the problem. Identify what needs the problem addresses.



Imagine

Imagining a solution begins with brainstorming as many new ideas or improvements on old ideas as you can. Always remember that brainstorming is a technique used to generate all types of ideas, judgment and criticism is not allowed.

Plan

Select a one or more of the most appropriate new ideas (or improved old ideas) created during the *imagine* stage and create a plan of action for each idea. Each plan should include drawings and descriptions for the overall look, size, parts, material, functions, etc. Each plan should be specific enough for you to use them in the next stage.

Build

Follow your plan(s) to build your design.

Test

At this stage you want to evaluate how your built design(s) solve the needs of the problem. Consider the following questions:

- ✓ Does your design meet the needs of the problem?
- ✓ Can your design be improved and still meet the needs of the problem?

Identify and Understand the Problem

Engineering Constraints:

Design constraint

- Repeat the design, build, and test phases for your model house three times. [Note: This repetition is known as iterations. This is frequently referred to as “design iterations” which is a part of the Engineering Design Process.]
- Use information from each successive design-build-test phase to inform the next.

Construction materials:

- You will be provided with two foam boards for each design effort.
- Maximize your usage of the foam board (make as large a house as possible with these materials).
- Use these materials to construct outside and inside walls, floor, and the roof.
- Construct a shelf at mid-height on the inside of your house.

Insulation material:

- Choose an insulation material first. Use that insulation material **ONLY** for that particular design.
- This means that you cannot mix insulation materials within one design.
- However, you can use a different insulation material for your next design.

Insulation thickness:

- For each design keep your insulation thickness the same for all walls. Thickness cannot exceed 2 inches.

Inside temperature:

- Use the inside mid-height shelf surface to measure the inside temperature of your house.

Outside temperature:

- Use the outside wall surface of your house that faces the sun to measure the outside temperature.

- Take your measurement at mid-height of this outside wall surface.

Measurement device:

- Use the same infrared thermometer to measure the inside and outside temperature for each of your three designs.

Imagine Solutions

Consider the following questions as you begin to plan a design for your model house:

- ✓ What insulation material will you use? Why? What data do you have to support your decision? State data from your prior investigations.
- ✓ How thick do you want your insulation to be? Why? What data do you have to support your decision? State data from your prior investigations.
- ✓ What color do you want to make the outside walls? Why? What data do you have to support your decision? State data from your prior investigations.
- ✓ What type of roof do you want? (e.g., flat, sloped, etc).

Plan the Design

Sketch and Describe the Design

- As you plan your design, keep in mind the specified engineering constraints. Your design should directly respond to the challenge with attention to these constraints.
- You will want to save each sketch that you come up with. This is a process where you can see the progress in your design ideas!
- For each design sketch, describe in brief your design.
- Your design sketches should include measurements for your model house. Measurements would include:
 - ✓ House floor area and perimeter
 - ✓ Wall height, width, and thickness (breadth) for each wall (area, perimeter)
 - ✓ Inside mid-shelf height
 - ✓ Roof size (area, perimeter)
- Your design sketch should include specifics of methods for connecting walls, floor, and roof.
 - ✓ Specify the materials (e.g., glue, duct tape) that you will use.

Build the Model using the Design

Implement your design as planned!

- Remember that you have to follow the plan you designed to meet the specified engineering constraints. You should know that almost all engineering problems have one thing in common. Engineers who work on finding ways to solve these engineering problems do not have unlimited resources. You too should carefully use the provided resources to meet your design challenge.
- If you are provided with a digital camera, use it to carefully document your building activities. You will want to photograph the evolution of the product as you build it. You can then use these photographs to document your Engineering Design Process.

Test the Model

Did you meet the challenge? Test your model house by collecting data.

- Test the house design and construction by measuring the inside and outside temperatures as specified in your engineering constraints. As you take measurements, remember to document the conditions under which you performed the test. Consider the following questions:
 - ✓ Where will you place your house? (e.g., on concrete, grass, gravel, etc).
 - ✓ How many temperature measurements over time will you make?
- Analyze your data so your next design iteration will benefit from your previous design(s).
- Describe the benefits of model house design you created and tested. Consider issues of cost (of materials, construction time, etc.), ease of building, time to build from your design plan.
- How well did your design meet the challenge? Were you able to successfully build a model house with inside temperature at least 8-10°F lower than the outside temperature on a sunny day in an Urban Heat Island environment?
- What impact did your design decisions have on your success? Consider the following:
 - ✓ insulation material and thickness
 - ✓ outside wall color
 - ✓ house size
 - ✓ roof style and shape
 - ✓ the location where you conducted your tests

Iterate!

- Review designs from other teams and share ideas on your successes.
- Document what worked and what did not. Describe why?
- Defend the design changes you will make for your next design iteration.
- Repeat the design, build, and test phases using the Engineering Design Process.

Celebrate!

Plan a celebration with your family, friends, teachers, and peers to share your success! Make a gallery style presentation of your models and showcase what you know as a young engineer.